CONTEST ENTRY INFORMATION 25-26

ALL CONTEST ENTRIES ARE TO BE ONLINE WITH: TEXASMUSICFORMS.COM

<u>CORRECT FEES</u> are the responsibility of the entering school. An entry is not *OFFICIAL* or *COMPLETE* if fees are not mailed (OR hand delivered) when you do the forms online. The fees are due when you do your online entry.

REGION FEE SCHEDULE— is available on the https://www.region1music.com/information Form 1A (your invoice) is available on TEXASMUSICFORMS.COM

A "Purchase Order" cannot be considered payment of fees. <u>All fees should be paid by SCHOOL</u> <u>CHECK.</u>

Forms required as part of the entry process for Region 1 that are available through the State Office or https://www.region1music.com/information are as follows:

- 1. STATEMENT OF COMPLIANCE (REGION MARCHING CONTEST)
- 2. ANNOUNCER'S SCRIPT (REGION MARCHING CONTEST)
- 3. REGION FEE SCHEDULE (OFFICIAL FEES)
- 4. Student/Parent MARCHING BAND ACKNOWLEDGEMENT FORM (to be "on file" with school principal or designee)

FORMS 2, 4, & 5 are "PREPARED via ONLINE ENTRY" for ORGANIZATION CONTESTS, as the entry process is via "<u>TEXASMUSICFORMS.COM</u>". FORM 4'S ARE SUBMITTED "online" and the necessary information for the FORM 5'S is extracted from that text file.

FORMS 3, 6, 7, 8 are "PREPARED via ONLINE ENTRY" for SOLO/ENSEMBLE CONTESTS, as the entry process is via "TEXASMUSICFORMS.COM".

Note: Music selections listed on the entry form become official program requirements for concert contest or solo/ensemble contest <u>unless the Executive Secretary is officially notified of selection changes seven days prior to the first day of the contest.</u>

FORM 1'S require an administrator's signature. Form 1's can be mailed, emailed, or brought to contest

EACH OF THESE ITEMS MUST BE IN THE HANDS OF THE EXECUTIVE SECRETARY BEFORE THE STUDENTS PERFORM. PAYMENT TO BE MADE BY SCHOOL CHECK AND MAILED FROM YOUR BUSINESS OFFICE.

LATE SOLO/ENSEMBLE ENTRIES WILL BE ACCEPTED WITH A SPECIAL FEE.

LIST SOLOISTS WITH APPROPRIATE ACCOMPANIST AT THE TIME OF ENTRY.